

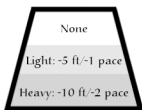
Character Name & Title

Personality Traits

Class Level Experience

Gender & Age Appearance

Alignment Background & Feature



None  
Light: -5 ft./-1 pace  
Heavy: -10 ft./-2 pace



Encumbrance Speed Armor Class



Sketch or Sigil

ABILITIES:



STRENGTH

Adjustment

DEXTERITY

Adjustment

CONSTITUTION

Adjustment

INTELLIGENCE

Adjustment

WISDOM

Adjustment

CHARISMA

Adjustment



Proficiency Bonus

Current Hit Dice

Max. Hit Points

Temp. Hit Points

Current Hit Points

NOTES:

Weapon / Spell Attack To Hit Dmg Range/Properties

	<input type="checkbox"/>	<input type="checkbox"/>	
	<input type="checkbox"/>	<input type="checkbox"/>	
	<input type="checkbox"/>	<input type="checkbox"/>	
	<input type="checkbox"/>	<input type="checkbox"/>	
	<input type="checkbox"/>	<input type="checkbox"/>	

Ammo: Used:

Ammo: Used:



Exhaustion:

1	2	3	4	5	6
---	---	---	---	---	---

Abilities & Boons

Armor & Weapon Proficiencies

Proficiency Areas & Tool Proficiencies

Languages

Equipment

Rations:

Torches:

Carried in:	# Items

Carried in:	# Items

Carried in:	# Items

Carried in:	# Items

Stored in:	# Items

Magic Items:	# Items

Coin & Treasure

100 coins = 1 item

PP:

GP:

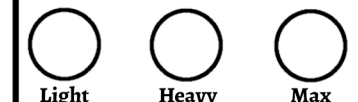
SP:

CP:

# Items:

Lifestyle:

Encumbrance



Total Stones Carried:

+ Items Carried: